

A curriculum map is a

relationship between a program's courses and the

graphical illustration of the

## Video Editing & Effects Production, A.A.S. (2 years)

The Communication Media department provides quality education in the audio, journalism, radio, and video/film production fields to provide a hands-on learning environment that fosters critical thinking and professionalism the industry requires.

program's student learning	<u> </u>			
outcomes. Curriculum maps	Goal #1:	Goal #2:	Goal #3:	Goal #4:
at Aims Community College	Students will learn to demonstrate	Students will learn to communicate	Students will acquire the ability to	Students will learn to perform as a
identify the program's mission	and articulate their ability to perform	effectively using a variety of written	problem solve in a variety of	member of a team.
statement (red), program-	to the professional standards	and verbal skills.	situations.	
learning goals (dark gray), and	expected by the video industry.		510440101151	
expected program student	expected by the video industry.			
learning outcomes (light gray).				
	Outcome #1:	Outcome #2:	Outcome #3:	Outcome #4:
In addition, Aims' curriculum	Students should be able to	Students should be able to give	Students should demonstrate the	Students should demonstrate the
maps indicate where learning	demonstrate through appearance,	presentations, participate in job	ability to analyze and interpret data in	
outcomes are introduced,	respectful conduct, and presentation	interviews, and use respectful	non-standard situations and process	for routine situations, as well as those
reinforced, and mastered.	skills the necessary professional	communication utilized in the audio	the information to develop a plan for a	that include unexpected problems.
	abilities to succeed in the video			that include unexpected problems.
		production industry.	positive outcome.	
	industry.			
FVM 164	I	I	I	I
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FVM 4.CF	Ţ	Ţ	T	T
FVM 165	I	1	I	I
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FVM 264	R	R	M	R
JOU 105				
MGD 155	M	M	M	R
COM 115				
COM 113				
TWO 404 /404				
ENG 121/131				
MAT 107/108/121				
PSY 101/SOC 101				
<b>Humanities Elective (3</b>				
credits				
Degree Electives (29-30				
credits)				

The curriculum map will provide a more nuanced picture if you use a scale such as the one below to identify the level of students' interaction with the outcomes in program courses: **Introduced (I)** – The skills associated with the program outcome are presented in the course. You may find this will happen in the lower level courses in your program. Reinforced (R) - The skills associated with the program outcome are being worked on at a level above the introductory stage and/or the skills are being developed at a deeper level. Mastered (M) – Students should have developed a sufficient level of competency in the skills associated with the program outcome to have mastered them.

## **Humanities Electives**

HUM 103 - Introduction to Film Art Credits: 3 LIT 115 - Intro to Literature [AH2] Credits: 3

PHI 112 - Ethics [AH3] Credits: 3

PSY 100 - Psych/Workplace Relationships Credits: 3

## **Degree Electives**

ART 139 - Digital Photography I Credits: 3 ART 239 - Digital Photography II Credits: 3

BUS 115 - Introduction to Business Credits: 3 CIS 118 - Intro PC Applications Credits: 3

EDU 261 - Teaching/ Learning/ Technology Credits: 3

EDU 263 - Teaching and Learning Online Credits: 3

FVM 208 - Sound for Film/Video Credits: 3

FVM 209 - Production Management Technique Credits: 3

FVM 250 - Writing for Broadcast Media Credits: 3

FVM 264 - Intro to Digital Effects Credits: 3 FVM 268 - Video Streaming for the Web Credits: 3

MGD 141 - Web Design I Credits: 3

MGD 143 - Motion Graph Design I: Credits: 3

MGD 150 - Legal Issues in Multimedia Credits: 3 MGD 155 - Lightwave I Credits: 3

MGD 163 - Sound Design I Credits: 3

MGD 164 - Digital Video Editing I Credits: 3 MGD 204 - Videography II Credits: 3

MGD 254 - Multimedia Design/Production I Credits: 3

MGD 255 - Adv 3D Modeling/Animation Credits: 3

MGD 266 - DVD Authoring Credits: 3

MGD 269 - Multimedia Design/Production II Credits: 3

MGD 280 - Internship Credits: 1 to 6

MUS 165 - MIDI I Credits: 2

RTV 101 - Radio Programming/Production I Credits: 3

RTV 107 - Television Studio Production Credits: 3

RTV 108 - Principles of Audio Credits: 3

RTV 136 - Broadcast Announcing Credits: 3 RTV 210 - Audio Mixing Credits: 3

RTV 211 - Radio Programming/Production II Credits: 3

RTV 212 - Advanced Television Production Credits: 3

RTV 241 - Cable TV Broadcasting I Credits: 3

RTV 242 - Cable TV Broadcasting II Credits: 3

RTV 243 - Cable TV Broadcasting III Credits: 3

RTV 260 - Broadcast Management Credits: 3 RTV 269 - Video Field Production Credits: 3

RTV 275 - Special Topics Credits: 1 to 6

RTV 280 - Internship-TV/Video Prod II Credits: 3 RTV 283 - Internship-Radio/Audio Prod II Credits: 3

RTV 285 - Independent Study Credits: 1 to 3



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